

## **GALLERIA UMBERTO DI MARINO**

ArtVerona 2022

Pavillion 12 – Booth I1

The solo show of Alberto Tadiello brings together three groups of works conceived for his latest personal exhibition “Chlamydomonas Nivalis” at Galleria Umberto Di Marino.

The works creates a sort of visceral and multisensorial experience and an immersive environment, exploring and questioning the idea of a fragmented and kaleidoscopic human figure.

What is the noise of a brain? What determined the shape of a head? And of a human being?

And, again, what is a human being?

### PLAY MODE

is a series of sculptures mounted on the wall, reduced to a minimum: two speakers, one PCB, and a cable each. They imitate an anthropomorphic silhouette, they have a threadlike anatomy, they hint at facial features, where the sense organs merge into a synesthetic and formal relationship. They invade the space with different soundscapes, with their own languages made of sampling errors, animal calls, electronic drones that are repeated and overlap obsessively into loops.

They rise and cling to the wall just as they release from it and surrender to the ground.

These figures are bound to be connotated differently at each new setup, according to new somatic features, immediately acquiring the ability to be deformed and vary, proper to an echo.

### NIGHT BLIND DRAWINGS

is a nocturnal, blind, calligraphic project which I created over a few months of relentless work.

It is a corpus of drawings I made in the dead of the night, with my eyes closed, the lights switched off, following a gesture that is stubbornly repeated, dictated by a graphomaniac necessity, by a freedom that goes beyond one's sense. These tracks hint at faces, they talk about apparitions, ghostly presences, drifts, and errors.

The two large paper sheets for the exhibition “Chlamydomonas Nivalis” are a landing point of this research, so aggressive as it is silent, and they exhibit a dusty evanescence that is obtained through overlapping layers of pink spray and transparent fixatives.

They are haunted images, full of desert and wind. They remain on the threshold, at the edge between revealing and hiding, enrapturing and repelling, full and empty with an intimate exteriority.

### TESTE

is a cycle consisting of three sculptural pieces brought about by multiple twisting of iron wires, which are subsequently painted with enamels and metal pigments. The pieces took shape over various years, by tying together, wedging, intertwining the individual elements, one by one. These are extremely intricate structures that evoke both a multitude of natural elements related to the vegetable world, and a complex and layered artificiality. They call to mind branches, roots, moss, lichens, algae, as well as virtual re-elaborations of algorithms and differential equations, analysis diagrams, syntheses of digital signals.

Something stinging pokes and entertains a gaze that inevitably retraces edges, profiles, folds. The eyes sink into that clot and remain there, detained for a moment, as if they were abducted by a peculiar reversible, tactile, and visual relationship.